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# MEMORANDUM REPORT ARBRL-MR-03001

# NEW NUCLEAR VULNERABILITY DATA BASE, INPUT FORMAT, AND SUPPORTING SOFTWARE FOR RCC

J. Terrence Klopcic Joseph C. Maloney



March 1980



# US ARMY ARMAMENT RESEARCH AND DEVELOPMENT COMMAND BALLISTIC RESEARCH LABORATORY ABERDEEN PROVING GROUND, MARYLAND

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The BRL developed Residual Combat Capability (RCC) methodology, which includes a nuclear vulnerability data bank, was specifically designed to be easily used. The state-of-the-art technique for the description of the nuclear vulnerability of military targets involves cumulative failure distributions. The parameters which characterize these distributions are floating point numbers: constants and logarithms of means and variances. Since many such numbers are involved, handling them is difficult and error-prone. Therefore, an interactive program					
to interface nuclear data into RCC, with data base	management capabilities.				

UNCLASSIFIED

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### I. INTRODUCTION TO THE PROBLEM

The Ballistic Research Laboratory has developed, from a research and development viewpoint, a combat capability evaluation methodology. Called RCC (Residual Combat Capability)<sup>1,2</sup>, the methodology is based upon a rigorous quantification of combat capability. In developing RCC, particular attention was paid to vulnerability/lethality modeling and associated threat effectiveness factors. However, attention was also paid to the unit structure. Individual capabilities, time dependent substitutability, and alternate operating procedures were included in detail, largely with the help of the cognizant Training and Doctrine Command (TRADOC) agencies. Furthermore, a great deal of effort was spent in making the RCC code easy to use. To this end, inputs use English words and names, free field formats, and copious checks and informative diagnostics. As a result, RCC is receiving widespread attention throughout the Army as a general standard analysis tool.

The nuclear lethality module used in RCC was taken from NUDACC an nuclear damage assessment code produced by the Harry Diamond Laboratory. In NUDACC, equipment items in the vicinity of a nuclear detonation may become casualties (kills) due to exposure to EMP, neutron fluence, and blast environments. Any combination of these environments may be considered for any given target. (Note: Personnel are handled separately, and are not addressed in this report.) The kill probabilities for each item are expressed as cumulative distribution functions of the appropriate environmental parameters. This information is input to the nuclear module in terms of the means and standard deviations ( $\mu$  and  $\sigma$ ) of the cumulative distributions, along with certain other constants for particular environments. The data also includes a code number, IVLARY, which indicates the combination of environments to be considered.

In constructing the original NUDACC methodology, it was anticipated that the vulnerability set would be fairly stable<sup>4</sup>. It was, therefore, most efficient to make the data part of the NUDACC code itself, storing

<sup>&</sup>lt;sup>1</sup>J. Terrence Klopcic, et al, "RCC: A Methodology/Code to Model Residual Combat Capability at the Unit Level", ARBRL-TR-02156 (Apr 79) (AD #B037451L)

<sup>&</sup>lt;sup>2</sup>J. Terrence Klopcic, et al, "RCC: A Methodology/Code to Model Residual Combat Capability at the Unit Level", ARBRL-TR-02196, Addendum to ARBRL-TR-02156 (Sep 79) (AD #B042085L)

 $<sup>^3</sup>$ R.G. Moore, "Nuclear Damage Assessment Computer Code", HDL-R-210-78-4 (July 78)

 $<sup>^4</sup>$ R.G. Moore, Harry Diamond Laboratory, private communication.

it in DATA statements. Each item was given an item number, which was used to obtain indices into the densely-filled data arrays. A published list of item numbers versus item name (e.g. 101, JEEP M151) completed the interface between user and code. The current list of NUDACC items is given in Appendix A.

However, the data set has proven to be dynamic, requiring periodic updates and extensions. In particular, RCC is often used to test the sensitivity of results to possible uncertainties in the data, requiring several data changes to be made. Such changes, in the original configuration, would require recompilation of the entire program. This recompilation not only requires extra computer time, but also demands that the user have in-depth knowledge of the inner details of the nuclear module. Such effort is in contrast to the highly user-oriented nature of RCC, in which all inputs are made at run-time using English words, free formats, and "cook-book" prescriptions.

On the other hand, the nuisance and error-prone nature of handling many floating-point numbers is also appreciated. (Note that the original formulation used in the NUDACC code, avoided this problem.)

#### II. SOLUTION

The solution created for RCC is to maintain an off-line data base compatible with NUDACC and prescribe a standard English-worded, free field format for RCC input. These are facilitated by a utility program which supports easy updating of the data base and transfers data, in RCC format, to a file for RCC input.

#### 1. Data Base Format

The format chosen for the data base is a large, 2-dimensional array, with rows for every potential item number (1000), and columns for more than the required number of data (20). These extra storage words allow for future additions to the data base, in terms of new items, additional kill environments for old items, or entirely new kill environments (e.g. thermal kills) for the entire array. For ease in indexing the array, storage words are allocated whether currently used or not; however, binary storage of the array results in small file size.

#### 2. RCC Format

The input of nuclear vulnerability data to RCC was reconfigured to read an external file, unit 3. Nuclear input thus becomes parallel to the RCC input form for conventional lethality data (on unit 2). The external file approach has proven most convenient and efficient. Many runstreams may access the same data file, thus eliminating much duplication of input effort. Furthermore, the format of the data and the

highly interpretive nature of the RCC input routines makes editing of the file, using locally available processors, a very easy matter.

The format for file 3 is:

### ENGLISH NAME, IVLARY, required data

where ENGLISH NAME is the user-chosen, run-time specified English name for the item (or item class), IVLARY is the code number which indicates the environments considered for the item, and the data are the corresponding constants,  $\mu$ s, and  $\sigma$ s.

Appendix B contains a print-out of the instruction element included in the RCC package. This element, INPUTINFO, contains a detailed description of the format for data on file 3, as well as a description of all other input commands.

## 3. Supporting Code, 4T03

The supporting code, called 4TO3, is an interactive program. Upon execution, the code asks for the required action: update the data base (on unit 4), list the data (on unit 4), or write selected data, in the RCC format (described in Appendix B), onto file 3. As a special feature, typing a dollar sign (\$) causes the last line written by the code (whether on unit 3 or unit 4) to be reproduced at the user terminal. Typing \$ item numbers causes the data for the identified items to be listed at the terminal. A complete listing of 4TO3 is contained in Appendix C.

# 4. Input to 4T03

a. For Updating Data Base. The 4TO3 code, when put in the data base input mode (IN), will ask whether the data base (on file 4) is a new one being created, or an old one being changed. It then solicits data in the following format:

### NUDACC Item Number, IVLARY, required data

where the NUDACC item number is discussed in section I, and the remaining data is described in section II.2. Typing END closes file 4 and returns the program to the 4TO3 executive.

b. For Making an RCC Input File (file 3). The 4TO3 code, when put in the RCC file output mode (OUT), will solicit data in the following format:

### ENGLISH NAME, NUDACC Item Number

where ENGLISH NAME is described in section II.2, and NUDACC Item Number is discussed in section I. Typing END writes the word "END" on file 3 (as preferred by RCC), closes the file, and returns control to the

4TO3 executive.

### III. SUMMARY

The difficulty of handling strings of relatively unintelligible floating point numbers, as required for nuclear vulnerability calculations, has been largely alleviated. User-oriented, English-word-based input formats have been established for use in RCC, in consonance with all other RCC inputs. An interactive program to interface the NUDACC-compatible nuclear vulnerability data base with the RCC input files has been developed.

APPENDIX A

NUDACC Item List

	NUDACC VULNERABILITY DATA	DOSE	BLAST	TREE EMP
001	PERSONNEL - EXPOSED	*		
002	PERSONNEL - EXPOSED PERSONNEL - OPEN VEHICLE PERSONNEL - FOX HOLE PERSONNEL - APC PERSONNEL - TANK TRUCK UTILITY 1/4-TON M151 TRUCK CARGO 5/4-TON M715	*		
003	PERSONNEL - FOX HOLE	*		
004	PERSONNEL - APC PERSONNEL - TANK	*		
101	TRUCK UTILITY 1/4-TON M151	-	*	
102				
103	TRUCK CARGO 5/4-TON M715 W/S250 SHELTER		*	
104	TRUCK CARGO 5/4-TON M715 W/S250 SHELTER TRUCK CARGO 1 1/4-TON GAMA GOAT M561 W/TRAILER TRUCK CARGO 2 1/2-TON M35			
105	TRUCK CARGO 2 1/2-TON M35			
106 107	TRUCK VAN SHOP 2 1/2-TON W/S280 SHELTER		*	
108	TRUCK TANK FUEL SERVICING 2 1/2-TON TRUCK VAN EXPANSIBLE 2 1/2-TON M292			
109	TRUCK VAN EXPANSIBLE 5-TON M820		*	
110	TRUCK CARGO 5-TON M656		*	
111	TRUCK TRACTOR 5-TON W/SEMITRAILER			
112	TRUCK WRECKER 5-TON M816			
113	TRUCK TANK FUEL SERVICING 2500 GAL M559	77		
114	TRUCK CARGO 8-TON M520 TRUCK WRECKER 10-TON M553 TRUCK 1 1/4-TON M881 TRUCK 6X6 5-TON M814 TRACTOR 6X6 5-TON M818 TRACTOR 5-TON W/12-TON SEMI M818-M127A2 TRACTOR 5-TON W/25-TON SEMI M818-M172A1 CARRIER PERSONNEL APC M113		*	
115	TRUCK WRECKER 10-10N M553			
117	TRUCK 1 1/4-10N MOST		*	
118	TRACTOR 6X6 5-TON M818		*	
119	TRACTOR 5-TON W/12-TON SEMI M818-M127A2		*	
120	TRACTOR 5-TON W/25-TON SEMI M818-M172A1		*	
201	CARRIER PERSONNEL APC M113		*	
202	CARRIER COMMAND AND RECON M114			
203	CARRIER COMMAND POST M577		*	
204	CARRIER MORTAR 4.2-IN M109 CARRIER MORTAR 81-MM M125		*	
206	CARRIER MUNIAN OF MM MIZS		*	
207	CARRIER CARGO M548		*	
208	COMBAT ENGINEER VEHICLE M728			
209	CARRIER PERSONNEL APC M113 CARRIER COMMAND AND RECON M114 CARRIER COMMAND POST M577 CARRIER MORTAR 4.2-IN M109 CARRIER MORTAR 81-MM M125 CARRIER GUIDED MISSLE TOW M113 CARRIER CARGO M548 COMBAT ENGINEER VEHICLE M728 BRIDGE AND LAUNCHER AVLB RECOVERY VEHICLE LIGHT M578 RECOVERY VEHICLE MEDIUM M88			
210	RECOVERY VEHICLE LIGHT M578			
	FORK LIFT RT 5-TON M488		*	
213 214	TRACTOR-WRECKER 5-TON M819 SEMITRAILER 12-TON (FULL) M127A2		*	
215	SEMITRAILER 25-TON (EMPTY) M172A1		*	
299	CONCRETE IGLOO IN SASP		*	
301	RADIO VRC-12 FAMILY			*
302	RADIO VRC-46 MTD IN 1/4-TON M151		*	*
303	RADIO VRC-47 MTD IN 1/4-TON M151		*	*
304	RADIO VRC-49 MTD IN 1/4-TON M151		*	*
305	RADIO VRC-46 MTD IN 1 1/4-TON GAMA GOAT M561			*

```
RADIO VRC-47 MTD IN 1 1/4-TON GAMA GOAT M561
306
                    RADIO VRC-49 MTD IN 1 1/4-TON GAMA GOAT M561
307
                                                                                                                                                                                                                                     *
                    RADIO VRC-48 MTD IN 1/4-TON M151
308
                    RADIO VRC-12 MTD IN CARRIER APC M113
RADIO VRC-46 MTD IN CARRIER APC M113
RADIO VRC-47 MTD IN CARRIER APC M113
RADIO VRC-49 MTD IN CARRIER APC M113
RADIO VRC-49 MTD IN CARRIER APC M113
310
                                                                                                                                                                                                                                     *
                 **
RADIO VRC-47 MTD IN CARRIER APC M113
**
RADIO VRC-49 MTD IN CARRIER APC M113
**
RADIO VRC-12 MTD IN CARRIER CMD AND RECON M114
RADIO VRC-46 MTD IN CARRIER CMD AND RECON M114
RADIO VRC-47 MTD IN CARRIER CMD AND RECON M114
RADIO VRC-12 MTD IN CARRIER CMD POST M577
RADIO VRC-46 MTD IN CARRIER CMD POST M577
**
RADIO VRC-47 MTD IN CARRIER CMD POST M577
**
RADIO VRC-49 MTD IN CARRIER CMD POST M577
**
RADIO VRC-46 MTD IN CARRIER CMD POST M577
**
RADIO VRC-46 MTD IN RECOVERY VEHICLE LT M578
RADIO VRC-46 MTD IN RECOVERY VEHICLE MED MA8
RADIO VRC-12 MTD IN ARMORED RECON VEHICLF M551
RADIO VRC-12 MTD IN TANK M60A1
RADIO VRC-64 MTD IN 1/4-TON
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324
325
                  RADIO PRC-77
RADIO VRC-64 MTD IN 1/4-TON

RADIO GRC-160 MTD IN 1/4-TON

RADIO GRC-160 MTD IN 1 1/4-TON GAMA GOAT M561
RADIO GRC-160 MTD IN 1 1/4-TON GAMA GOAT M561
RADIO VRC-64 MTD IN 5/4-TON M715

RADIO GRC-160 MTD IN 5/4-TON M715

RADIO VRC-64 MTD IN CARRIER APC M113

RADIO VRC-64 MTD IN CARRIER APC M113

RADIO VRC-64 MTD IN CARRIER CMD AND RECON M114
RADIO GRC-160 MTD IN CARRIER CMD POST M577

RADIO VRC-64 MTD IN CARRIER CMD POST M577

RADIO GRC-160 MTD IN CARRIER CMD POST M577

RADIO GRC-160 MTD IN CARRIER MORTAR 4.2-IN M106

RADIO VRC-64 MTD IN BRIDGE AND LAUNCHER AVLB
RADIO VRC-64 MTD IN RECOVERY VEHICLE LT M578

RADIO VRC-64 MTD IN TANK M60A1
RADIO VRC-64 MTD IN TANK M60A2
RADIO VRC-64 MTD IN TANK M60A2
RADIO VRC-64 MTD IN ARMORED RECON VEHICLE M551
RADIO GRC-160 MTD IN CARRIER GUIDED MISSLE TOW

RADIO TT SET GRC-142 MTD IN 1 1/4-TON GOAT M561
RADIO TT SET GRC-142
331
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332
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351
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                    RADIO TT SET GRC-142
352
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                    RADIO SET GRC=142 MTD IN 5/4-TON W/S250 SHELTER *
353
                                                                                                                                                                                                                                     *
354
                    RADIO GRC-106
                    RADIO GRC-106 MTD IN 1 1/4-TON GAMA GOAT M561
RADIO GRC-106 MTD IN CARRIER APC M113
RADIO GRC-106 MTD IN CARRIER CMD POST M577
355
356
                                                                                                                                                                                                                                    *
357
358
                    RADIO GRC-106 MTD IN 1/4-TON VEHTCLE
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359	RADIO GRC-160 MTD IN CARRIER MORTAR 81-MM	*	*	*
360	RADIO TRC-145 MTD ON 5/4-TON M715 W/S250 SHELTER	*	*	
361	RADIO TRC-113 MTD ON 5/4-TON M715 W/S250 SHELTER	*	*	
362	RADIO TCC-65 MTD ON 5/4-TON M715 W/S250 SHELTER	*	*	
363	RADIO GRC-103		*	
364	RADIO TTC-23 MTD ON 2 1/2-TON W/5280 SHELTER	*	*	
365	RADIO TTC-29 MTD ON 2 1/2 TON W/5280 SHELTER	*		
366	TELETYPE VSC-3 MTD IN CARRIER CMD POST M577	*		
367	MULTIPLEXER TD-660	•	*	
368	MULTIPLEXER CABLE COMBINER TD-204/754		*	
369	CONVERTER CV-1548		*	
371	RADIO VRC-64 MTD IN CARRIER MORTAR 4.2-IN M106	*	*	*
372	RADIO VRC-64 MTD IN RECOVERY VEHICLE MED M88	•		*
373	RADIO VRC-64 MTD IN CARRIER GM TOW M113	*	*	*
374	RADIO GRC-160 MTD IN CARRIER GM TOW M113	*	*	*
375	RADIO VRC-46 MTD IN 5/4-TON M715	*	-	•
376	RADIO VRC-47 MTD IN 5/4-TON M715		*	
377	RADIO VRC-49 MTD IN 5/4-TON M715		*	
378			*	
379	RADIO GRC-106 MTD IN 5/4-TON M715		*	
380	RADIO GRC-160 MTD IN RECOVERY VEHICLE LT M578 PATCH CNTR TSC-76 MTD IN 5/4-TON W/S250 SHELTER	*	*	*
381	MSG CNTR GSQ-80 MTD ON 2 1/2-TON W/S280 SHELTER			
382	TGRAPH TML TSC-58 ON 2 1/2-TON W/S280 SHELTER	*		
383	TELETYPWRITER SET IT-4/TG	*		
384	TELETYPWRITER SET AN/FGC-25			
385	OPS CTR CMO AN/MSC-31 ON 2 1/2-TON W/S280	*		
386	TEL CNTRL OFF AN/TCC-29 ON 1 1/4-TON M561	•		
387	TEL TML AN/TCC-29 ON 1 1/4-TON GAMA GOAT W/5250			
388	RADIO TT SET AN/UGC-74 ON 1 1/4-TON GAMA GOAT			
389	RADIO TT SET AN/UGC-75 ON 1 1/4-TON GAMA GOAT			
390	RADIO VRC-44 MTD IN 1/4-TON M151	*	*	
391	RADIO VFC-44 MTD IN CARRIER APC M113	*	*	
401	DIVISION ARTILLERY COMPUTER (TACFIRE)	*	*	
402	BATTALION COMPUTER (TACFIRE)	*	*	
403	VARIABLE FORMAT MESSAGE ENTRY DEVICE (VFMED)	•	*	
404	BATTERY DISPLAY UNIT (BDU)		*	
405	DIGITAL MESSAGE DEVICE (DMD)		*	
406	BATTERY COMPUTER SYSTEM (BCS)		*	
501	AN/TVS-4 NIGHT SIGHT		•	
502	PPS=5 RADAR SET		*	
503	PPS-15 RADAR SET		•	
504	MPQ-49 FWD AREA ALTERING RADAR			
505	GVS-3 RANGE FINDER-LASER			
506	AN/MPQ-4 RADAR SET COUNTER MORTAR			
508	TPS=25 RADAR SFT			
601	TOW			
J - +	1 - 11			

# NUDACC VULNERABILITY DATA

# DOSE BLAST TREE FMP

602	DRAGON
603	REDEYE
604	LANCE
605	TRACKER DRAGON
701	PU 617/M 3KW TMD
702	PU 618/M 5KW TMD
703	PU 619/M 10KW TMD
704	PU 564A/G 10KW TMD
705	PU 620/M 5KW TMD
706	PU 628 3KW TMD
707	PU 625/G 3KW TMD
801	HOWITZER 155MM SP M109A1
802	HOWITZER 155MM TOWED M114
803	HOWITZER 8-IN SP M110
804	TANK COMBAT M60A1
805	TANK COMBAT M60A2
901	HELICOPTER OBSERVATION OH-58
902	HELICOPTER UTILITY UH-1
903	HELICOPTER ATTACK AH-1G
FURPUR	27R3A E33 SL73R1 10/17/79 12:51:27

APPENDIX B

RCC Input Info

INPUT FOR RCC \*\*\*\*

GENERAL COMMENTS

RCC INPUTS ARE ALL MNEWONIC AND FREE-FIELD ( AND MACHINE INDEPENDENT, ALMOST ). THREF FORMS OF INPUT ARE SOLICITED: ALL HOLLERITH, ONE HOLLERITH NAME ( TWO WORDS ) FOLLOWED BY NUMBERS ( FIXED AND F.P., MIXED ), AND ALL NUMBERS. Hollerith Strings are separated by Commas. Numbers by Commas or Spaces. Leading blanks are ignored. The general form of a Runstream is as Follows:

ALL NAMES TO BE USED FOR FUNCTIONAL GROUPS AND WEAPONS REPERTOIRE:

STANDARD FORM IS: END ENCOUNTER1 INPUTS: ALL OTHER DATA, INCLUDING PROGRAM CONTROLS, FOR THE ENCOUNTER, MNEMONIC - TO INDICATE TYPE OF DATA

DATA

( NOTE, HOWEVER, THAT RCC TRIES VERY HARD TO COMPENSATE FOR MISSING END CARDS, AT PRESENT, ONLY THE END CARD AFTER THE REPERTOIRE IS ESSENTIAL ) AFTER THE DATA IS IN:

THE PROGRAM EXECUTES ONE ENCOUNTER AND RETURNS FOR NEW FNCOUNTER INPUTS

HENCE, FOR EXAMPLE, COMMENTS CAN BE INSERTED IN THE RUNSTREAM STOP ENDS PROGRAM SPECIAL FEATURE: A CARD BEGINNING WITH A DOLLAR SIGN, \$, IS INTERPRETED AS A CONTINUATION CARD, IF POSSIBLE. IF NOT, IT IS REINTERPRETED AS A COMMENT CARD, HENCE, FOR EXAMPLE, COMMENTS CAN BE INSFRTED IN THE RUNSTREAM AFTER ANY END CARD. \*\* ANY ITEM IN SQUARE BRACKETS [ ] IS NOT ESSFNTIAL TO THE INPUT FORMAT, BUT CONVEYS ADDED INFORMATION. NESTED BRACKETS INDICATE OPTIONS W/IN OPTIONS. PARENTHESES ( ) ENCIOSE COMMENTS FOR THIS LISTING \*\*

\*\*\* REPERTOIRE INPUT

FORMAT

FUNCTIONAL GROUP (OR FG OR FGS)
FUNCTIONAL GROUP NAME1 E' ALT. NAME, ALT. NAME, FUNCTIONAL GROUP NAME2 E' ALT. NAME, ALT. NAME, FUNCTIONAL GROUP NAME3 E' ALT. NAME, ALT. NAME, .... WEAPON NAMEZ E' ALT. NAME, ALT. NAME, .... ]
WEAPON NAMES E' ALT. NAME, ALT. NAME, .... ALT. NAME, ALT. NAME, WEAPON NAME1 [ . MEAPON

.......

COMMENTS ON REPERTOIRE INPUT

SOME NAMES MAY BE COMMON TO SEVERAL FG S OR WEAPONS. THIS ALLOWS SURSCRIBING A COMMON CHARACTERISTIC
TO SEVERAL ITEMS BY ATTACHING THE CHARACTERISTIC TO THE COMMON NAME.
FG OR WEAPON NAMES MAY BE INPUT IN ANY ORDER, OR MIXED, AS LONG AS AN FG OR WEAPON CARD PRECEDES THE NAMES.
FOR SECONDARY EXPLOSION, COLOCATE EXPOSIVE WITH TARGET. EXPLOSIVE MUST APPEAR IN ROTH TARGET AND WEAPON RFPERTOIRE LISTS.

# 

TIMES ARE IDENTIFIES AS ENCOUNTER TIME (CLOCK) OR TIME INTERVALS (INTRVL) - USED TO INPUT A PERIOD OF TIME AFTER AN EVENT IC MNEMONIC

# UNIT INPUTS

........

LINKS MUST BE DEFINED PRIOR TO USE IN 'CHAINS' INPUT. SEE LINKS BELOW 'CLEAR' WILL CLEAR ALL PREVIOUS CHAINS LINKS - HOLLERITH STRINGS IN EACH CHAIN CHAINS

SCOMPOUND LINK NAME

COMPOUND LINK

DEPLOY

LINK, ( REAL ) MAXIMUM CONTRIBUTION OF THIS LINK LINK, ( REAL ) MAXIMUM CONTRIBUTION OF THIS LINK

FG,X,Y OF TARGET POINT, [-] NO. THERE, CONV. KILL CRITERION, NUCLEAR K.C., POSTURE CODE, NUC COVER CODE

( NEGATIVE NO. THERE INDICATES A DUMMY TARGET )
FOR SECONDARY EXPLOSIVE SOURCE, PUT KILL CRITERIA ( BOTH CONV. AND NUCL. ) = 0.
( UNDERSTOOD IN LETHALITY ( UNIT 2. ) THAT ONE CRIT. ( EXPLODE ) PERTAINS )
FG,TIME(INTRVL) TO DUCK,FROM CONV. POSTR,FROM NUCVR,TO CONV. POSTR,TO NUCVR
RECONSTITUTION FG REINFORCING, TIME(CLOCK) OF ARRIVAL, NUMBER OF THEM EXTERNAL

LINK NAME, TIME, NEW CAP100%, CAPOS, MAXEFFS FATIGUE

LINKS

(SEE LINKS, BELOW)
LINK NAME(=NAME OF HOMELINK FG), (REAL) NO. OF FG FOR 100% CAP., O % CAP.[,MAX. EFF.]
LINK NAME(=NAME OF HOMELINK FG), (REAL) NO. SURV.)
(IF 1 INTEGER, TAKEN AS REMAINING CAP. AT 0. SURV.)
(IF NO MAX. EFFECTIVENESS, MAX EFF = 1.)
[s.FGSUB1,FGSUB2..... (SUBSTITUTES)]

[[\$.] ST1.ST2.... ( SURSTITUTION TIMES(INTRVL) ) ]
( EACH SUBSTITUTE CARD MUST BE FOLLOWED BY A SUBST. TIMES CARD )
\*CLEAR" WILL CLFAR ALL PREVIOUS LINKS

FRACTIONAL AMOUNT OF IMPROVEMENT NEEDED BEFORE COMMANDER WILL VIOLATE PRIORITY IN SURSTITUTION

# WEAPON INPUTS

..........

WEAPON NAME, I TIME(CLOCK), I RANGE ERRORS - INDEP., CORR., DEFLECTION ERRORS - INDEP., CORR., HOB ERROR DELIVERY ERROR

\*\* NOTE: IN RCC, ALL ERRORS ARE INPUT AS SINGLE AXIS STANDARD DEVIATIONS ( = SGRT( VARIANCE, 1-AXIS ) ) : \*\* NOTE: IF TIME IS PRESENT, INPUT IS AN EVENT ( CHANGE IN VALUE DURING ENCOUNTER ). ELSE \* INITIAL VALUE

WEAPON NAME, TIME (CLOCK), DGZ X, Y, Z

L TIME(CLOCK), J ERRORX AND ERRORY SEF NOTE ON ERROR FORM, ABOVE WPN NAME! TIME(CLOCK), PATTERN — DEG., LENGTH OF PATTERN L S , TOTAL DURATION, TIME(INTRVL) BETWEEN VOLLEYS, DIRECTION OF MOVE OF MIDPT., DISTANCE OF MOVE J

DIRECTION ANGLE IS MEASURED CCW FROM +X ( FRONT TO RFAR ) ( THIS ALLOWS INPUT OF A MOVING BARRAGE ) NOTE:

# LETHALITY INPUTS

VOLLEY ROUND TLE

17

SIGNIFICANCE

```
PRINT7 ( PRINT ON ALT. PRNT. FILE 7)

DOSE (NUCLEAR), LETHALITY (LISTING OF TAPE 2 AT FND OF RUN), DEPLOYMENT PLOT ( DEFAULTEON )

SUMMARY, NAME1, NAME2 / OR SUMMARY, OFF ( SUM OF SURVIVORS HAVING SAME NAME ( MAX 13 ) )

LINK SUMMARY, LINK1, LINK2 / OR LINK SUMMARY, OFF ( NO. TIMES WEAKEST BY CHAIN ( MAX 12 ) )

INTEGER R.N. SEED FOR ENCOUNTER — ALLOWS RUNNING NEW ENCOUNTER W/ SAME R.N.S
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       TIMES(INTRVL) AFTER ARRIVAL OF RND AT WHICH RECONSTITUTION IS TO BE EVALUATED ( .LE. 11 INTRVLS )
RECONSTITUTION SURPRESSED IF ANOTHER RND ARRIVES IN THE MFANTIME
OPTION 'ON! OR 'OFF'
NO DATA FOLLOWS IN RUNSTREAM - DATA RFAD FROM UNIT 2 ( SEE CONVENTIONAL DATA, BELOW )
FG, CUMULATIVE DOSE FOR CASUALTY
OPTIONS: ALL, LFVEL ( SFTS ALL FGS TO SAME DOSE LEVEL )
NONE ( TURNS OFF CUMULATIVE DOSE KILLS )
LEFAULT IS LOWEST DOSE LEVEL OF ANY LINK IN WHICH EACH FG CAN SFRVE
DESCRIPTION ( <= 12 CHARACTER HOLLERITH STRING ), KILL CRITETION ( 1-5 ), LD50
NO DATA FOLLOWS IN RUNSTRFAM - DATA READ FROM UNIT 3 ( SEE NUCLFAR DATA, BELOW )
DESCRIPTION ( <= 12 CHARACTER HOLLERITH STRING ), USER-CHOSEN CODE INTEGER, TRANSMISSION FACTOR **ABPON NAME, YIFLD ( KT - USED IN NUC ONLY )
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          OPTIONS: (OUTPUT AFTER FACH:) ITERATION, RECONSTITUTION, WFAPON DELIVERY, CASUALTIES,
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            CARD 1: 8 (REAL) VALUES
CARD 2: 4 (REAL) VALUES
CARD 3: 46, I6 ( IF A6 .NE. 3HICM, I6 IS MEANINGLESS AND DO NOT READ CARDS 4 AND
CARD 4: 5 ( REAL ) ICM VALUES
CARD 5: 10 ( REAL ) ICM VALUES
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 TARGET, DATA TYPE : 2 = CARLETON FUNCTION, 3 = 1-CONTOUR COOKTE CLITTER, 4 = ICM, 5 = 2-CONTOUR COOKIE : 6 = 3-COOKIE, 7 = FRONT/BACK ASYMETRIC CARLTON : 8 = ASYM, 1-COOKIE, 9 = ASYM, 2-COOKIE, 1- = ASYM, 3-COOKIE : 6 = SYM, FORMAT: RX FOR TRGT X > BURST, RY, RX FOR TRGT X < RURST ) NHOB, NOMINAL HOB VALUE FOR WHICH EACH LETHALITY APPLIES (RCC CONSTRUCTS RANGES ABOUT EACH HOB TO INTERPOLATE FOR ANY HOB)
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    NO DATA FOLLOWS THIS CARD - AFTER ENCOUNTER, SURVIVORS ARE SAVED.
AFTER '60' CARD, NEW LINKS, CHAINS, HEADINGS CAN BE INPUT FOR OPTIMIZATION
END SUCH INPUT WITH ANOTHER '60'. SUBSEQUENT MISSIONS CAN RE LINKED
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            READ ONE HOLLERITH STRING - ENCOUNTER OUTPUT HEADING UPTION, 'ON' OR 'OFF' OPTIONS: DEBUG ( PROCESS INPUT, BUT DO NOT EXECUTE )
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      NO DATA FOLLOWS - CAUSES FNCOUNTER EXFCUTION
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     CONVENTIONAL LETHALITY DATA ( UNIT 2 )
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      *********
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              END OF RUN. NO INPUT FOLLOWS
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     DATA TYPE 2: 3 ( REAL ) VALUES
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    ...NHOB*NPOSTURES*NKILLCRITERIA DATA CARDS...
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          WEAPON PARAMETERS ( FROM SANDMEYER, AMSAA )
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               ...........
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                NKILLCRITERIA, DESCRIPTIONS
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           NPOSTURES, DESCRIPTIONS
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  INTERNAL RECONS. TIME
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            RANDOM NUMBER SEED
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               SUBSEQUENT MISSION
                                                        CUMULATIVE DOSE
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     OUTPUT OPTIONS
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         REPLICATIONS
                                                                                                                                                                                                                                                                                                                      SHIELDING
YIELD
                                                                                                                                                                                                                                                                             NUCLEAR
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   HEADING
                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                INPUT
```

UATA TYPE 3: 3 ( REAL ) VALUES - PK, RX, RY

DATA TYPE 4: 1 ( REAL ) VALUES

DATA TYPE 5: 6 ( REAL ) VALUES

DATA TYPE 6: 9 ( REAL ) VALUES

DATA TYPE 7: 4 ( REAL ) VALUES

DATA TYPE 8: 4 ( REAL ) VALUES

DATA TYPE 9: 8 ( REAL ) VALUES

DATA TYPE 9: 8 ( REAL ) VALUES

LOOP BACK FOR NEW TARGET END - LOOP BACK FOR NEW WEAPON END - EXIT BACK TO MAIN ROUTINE

••••••••••••••••••••••••••••••••

NUCLEAR VULNERABILITY DATA ( UNIT 3 )

TARGET ( FG ), CODE, DATA ( AS REQUIRED BY CODE )

CODES: 1 = EMP, 2 = TRFE, 3 = EMP+TRFE, 4 = BLAST, 5 = 1+4, 6 = 2+4, 7 = 1+2+4

DATA: AS SPECIFIED BY NUDACC

EMP: MU AND SIGMA

TREE: T2, MU, AND SIGMA

BLAST: K, MU, AND SIGMA

ORDER: AS NEEDED, EMP, THEN TREE, THEN BLAST

\*\*\* AUXILIARY PROGRAM RCCFILE.4T03 \*\*\*

\*\*\* AUXILIARY PROGRAM RCCFILE.4TO2
MAINTAINS DATA BASE UNIT 4 ( NUDACCDATA )
MAKES FILE 3 IN PROPER FORMAT FOR RCC RUNS
DX@T RCCFILE.4TO3. INSTRUCTIONS APPEAR INTFRACTIVELY

APPENDIX C
4T03 Listings

```
ANUCK * HCCFILE (1) . 4TO3
                   THIS PROGRAM STORES DATA ON FILE 4 AND MAKES UP FILE 3 FOR RCC
     1
     2
            C
                   PRINT OPTION IS ALSO PROVIDED
     3
                   DIMENSION DATA(1000,20)
     4
                   DIMENSION IVLARY (1000,20)
     5
                   EQUIVALENCE ( IVLARY DATA )
                   COMMON/CARD/ NAME(2), NR, RR(17), NI, INT(20)
     6
                   DIMENSION IFORM(2) . NAMHLD(2)
     7
                   DATA IFORM /6HBBRKPT, 6H 7
     8
                   DATA IN, IOUT, ILIS / 3HIN , 3HOUT, 3HLIS /
     9
    10
                   DATA NEW, IOLD, IEND / 3HNEW, 3HOLD, 3HEND /
                   CALL MACSET
    11
    12
              10
                   WRITE (0,19)
                   FORMAT( * TYPE OUT FOR OUTPUT ( FILE 3 ), IN FOR INPUT ',
    13
    14
                  + '(FILE 4)',/' TYPE LIS FOR TOTAL LISTING OF 4 , OR END TO STOP')
    15
                   READ(5/29) IWD
                   FORMAT( A3 )
    16
              29
                   IF ( IWU .EQ. IEND ) 60 TO 9000
    17
                   IF( IWD .EQ. IN ) GO TO 5000
IF( IWD .EQ. ILIS ) GO TO 3000
    18
    19
    20
                   IF ( IWU .NE. IOUT ) 60 TO 10
    21
                   REWIND 4
    22
                   REWIND 3
    23
                   READ(4) DATA
    24
              qn.
                   WRITE (6,129)
    25
              129 FORMAT( TYPE NAME , NLIDACC CONE NO .... TO STOP , TYPE END !)
    26
                   WRITE (6,919)
    27
              919 FORMAT( TYPE $ FOR LOOK AT LAST PROGRAM-WRITTEN LINE './
    28
                  $ ! TYPE $ ITEM NUMBERS FOR DATA ON SPECIFIC ITEMS! )
    29
                  CALL READ1(5,$1500,$2000,$2000)
    30
                   NAMHLD(1) = NAME(1)
                   NAMHLD(2) = NAME(2)
    31
    32
                   IF ( NI .EQ. 1 .AND. NR .EQ. 0 ) GO TO 110
    33
              103
                   WRITE (6,109)
    34
                   FORMAT( ! INPUT ERROR ! )
              109
    35
                   GO TO 90
    36
                   NDX = INT(1)
              110
    37
                   IF ( IVLARY(NDX+1) +GE. 0 ) GO TO 120
    38
                   WRITE(6,119) NDX
    39
              119
                  FORMAT( NO DATA FOR ITEM W/ NUDACC NUMBER . 16 )
    40
                   GO TO 100
    41
              120
                   CONTINUE
    42
                   NDD = IVLARY(NDX+1)+1
    43
                   GO TO (1990,1001,1002,1003,1004,1005,1006,1007), NDD
    44
              1001 CONTINUE
                   EMP ONLY
    45
    46
                   WRITE(3,1109) NAME, IVLARY(NDX,1), ( DATA(NDX,L), L=2,3 )
    47
              1109 FORMAT ( 2A6, 1, 1, 12, 1, 15(1X, F6.2) )
    48
                   GO TO 100
    49
              1002 CONTINUE
    50
                   TREE ONLY
    51
                   WRITE(3,1109) NAME, IVLARY(NDX,1), ( DATA(NDX,L), L=4,6 )
    52
                   GO TO 100
    53
              1003 CONTINUE
                   EMP AND TREE
    54
    55
                   WRITE(3,1109) NAME, IVLARY(NDX,1), ( DATA(NDX,L), L=2,6 )
    56
```

GO TO 100

```
57
          1004 CONTINUE
 58
         С
               BLAST ONLY
 59
                WRITE(3,1109) NAME, IVLARY(NDX,1), ( DATA(NDX,L), L=7,9 )
 60
                GO TO 100
 61
          1005 CONTINUE
               EMP AND BLAST
 62
 63
               WRITE(3,1109) NAME, IVLARY(NDX,1), ( DATA(NDX,L), L=2,3 ),
 64
              + ( DATA(NDX,L), L = 7.9 )
 65
               GO TO 100
 66
          1006 CONTINUE
 67
               TREE AND BLAST
 68
               WRITE(3,1109) NAME, IVLARY(NDX,1), ( DATA(NDX,L), L=4,9 )
 69
               GO TO 100
 70
          1007 CONTINUE
 71
               EMP, TREE, AND BLAST
 72
               WRITE(3,1109) NAME, IVLARY(NDX,1), ( DATA(NDX,L), L=2,9 )
 73
               GO TO 100
 74
          1990 CONTINUE
 75
               PERSONNEL
 76
               WRITE(3,1999) NAME, IVLARY(NDX,1)
 77
          1999 FORMAT( 2A6, ***, I4 )
 78
               GO TO 100
 79
          1500 CONTINUE
 80
                IF HERE, SAW $
 81
                IF ( NI .EG. 0 .AND. NR .EG. 0 ) GO TO 1550
 82
                IF ( NI .LT. 1 .OR. NR .NE. 0 ) GO TO 103
               IF HERE, WANT DATA FROM ITEMS
 83
         C
 84
               NBACK = 1
               GO TO 7000
 85
 86
          1550 CONTINUE
 87
                IF HERE, WANT TERMINAL PRINT OF LAST OUTPUT
 88
               GO TO (1790,1601,1602,1603,1604,1605,1606,1607), NDD
 89
          1601 CONTINUE
               EMP ONLY
 90
 91
                WRITE(6,1609) NAMHLD, IVLARY(NDX,1), ( DATA(NDX,L), L=2,3 )
 92
          1609 FORMAT( 1X, 2A6, 1, 1, 12, 1, 15(1X, F6.2) )
 93
               GO TO 100
 94
          1602 CONTINUE
 95
               TREE ONLY
 96
               WRITE(6,1609) NAMHLD, IVLARY(NDX,1), ( DATA(NDX,L), L=4,6 )
 97
               GO TO 100
 98
          1603 CONTINUE
 99
               EMP AND TREE
100
               WRITE(6,1609) NAMHLD, IVLARY(NDX,1), ( DATA(NDX,L), L=2,6 )
101
               GO TO 100
102
          1604 CONTINUE
103
               BLAST ONLY
104
               WRITE(6,1609) NAMHLD, IVLARY(NDX,1), ( DATA(NDX,L), L=7,9 )
105
               GO TO 100
106
          1605 CONTINUE
               EMP AND BLAST
107
108
               WRITE(6,1609) NAMHLD, IVLARY(NDX,1), ( DATA(NDX,L), L=2,3 ),
109
              + ( DATA(NDX,L), L = 7.9 )
110
               GO TO 100
111
          1606 CONTINUE
112
               TREE AND BLAST
113
               WRITE(6,1609) NAMHLD, IVLARY(NDX,1), ( DATA(NDX,L), L=4,9 )
```

```
114
                GO TO 100
115
          1607 CONTINUE
116
                EMP, TREE, AND BLAST
117
                WRITE(6,1609) NAMHLD, IVLARY(NDX,1), ( DATA(NDX,L), L=2,9 )
118
                GO TO 100
119
          1790 CONTINUE
120
                PERSONNEL
121
                WRITE (6,1799) NAMHLD, IVLARY (NDX,1)
122
          1799 FORMAT( 1x, 2A6, 1,1, I4)
123
                GO TO 100
124
          2000 CONTINUE
125
                WRITE(3,29) IEND
126
                ENDFILE 3
127
                GO TO 10
128
          3000 REWIND 4
129
                READ(4) DATA
130
                WRITE (0,2989)
131
          2989 FORMAT( TO WRITE ON FILE 7, TYPE 7. ELSE 6 , )
132
                IM6 = 0
133
                READ(5:2979) IX
134
          2979 FORMAT( I1 )
135
                IF( IX .EQ. 7 )
                                  IM6 = 7
136
                WRITE (IM6, 2999)
137
          2999 FORMAT( 1PRINT-OUT OF DATA FROM FILE 4 1, /, 1x, 29( 1*1), //
138
               + * NUDACC **/** NUMBER IVLARY
                                                      DATA 1,/,1x, 29(1-1),/)
                DO 3100 I = 1, 1000
139
140
                IF ( IVLARY (I,1) .LT. n ) GO TO 3100
141
                NDD = IVLARY(I \cdot 1) + 1
142
                GO TO (3990,3001,3002,3003,3004,3005,3006,3007), NDD
143
          3001 CONTINUE
144
                EMP UNLY
                WRITE(1M6,3109) I, IVLARY(I,1), ( DATA(I,L), L=2,3 )
145
146
          3109 FORMAT( 17, 17, 3X, 15F7.2 )
147
                GO TO 3100
148
          3002 CONTINUE
149
                TREE ONLY
150
                WRITE(IM6,3109) I, IVLARY(I,1), ( DATA(I,L), L=4,6 )
151
                GO TO 3100
152
          3003 CONTINUE
153
                EMP AND TREE
154
                WRITE(IM6,3109) I, IV(ARY(I,1), ( DATA(I,L), L=2,6 )
155
                GO TO 3100
156
          3004 CONTINUE
157
                BLAST UNLY
158
                WRITE(1M6,3109) I, IVLARY(I,1), ( DATA(I,L), L=7,9 )
159
                GO TO 3100
160
          3005 CONTINUE
161
                EMP AND BLAST
                WRITE(IM6,3109) I, IVLARY(I,1), ( DATA(I,L), L=2,3 ),
162
163
               + (DATA(I,L), L = 7,9)
164
                GO TO 3100
165
          3006 CONTINUE
166
                TREE AND BLAST
167
                WRITE(1Mb, 3109) I, IV(ARY(I,1), ( DATA(I,L), L=4,9 )
168
                GO TO 3100
169
          3007 CONTINUE
170
               EMP, TREE, AND BLAST
```

```
171
                WRITE(IM6,3109) I, IVLARY(I,1), ( DATA(I,L), L=2,9 )
172
                GO TO 3100
173
           3990 CONTINUE
174
         C
                PERSONNEL
                WRITE(IM6,3999) I, IVLARY(I,1)
175
176
           3999 FORMAT( 217 )
177
           3100 CONTINUE
                IF ( IM6 .EQ. 7 ) CALL ERTRAN(6, IFORM)
178
179
                THE PRECEEDING CLOSES A UNIVAC BRKPT FILE. THIS IS MACHINE DEPENDENT
180
                GO TO 10
181
          5000 CONTINUE
182
                THIS SECTION MAKES FILE 4
183
                REWIND 4
184
          5005 WRITE(6,5009)
185
           5009 FORMAT( FOR NEW FILE, TYPE NEW. ELSE, OLD . TO STOP, END! )
186
                READ(5:29) IWD
187
                IF ( IWD .EQ. NEW ) GO TO 5010
                IF ( IWD .NE. IOLD ) 60 TO 5005
188
                READ(4) DATA
189
                GO TO 5020
190
191
          5010 DO 5015 I = 1, 1000
192
          5015 \text{ IVLARY}(I,1) = -1
193
          5020 CONTINUE
194
                WRITE (6,5019)
195
          5019 FORMAT( * ENTER NUDACC NO., CONE ( IVLARY ), APPROPRIATE DATA )
196
                WRITE (6,919)
197
          5022 CONTINUE
198
                CALL READO (5,$5500,$6000,$6000)
199
                IF ( NI .EQ. 2 ) GO TO 5030
200
          5025 WRITE (6,5029)
201
          5029 FORMAT( INPUT ERROR )
202
                GO TO 5020
          5030 \text{ NDX1} = INT(1)
203
204
                NDX2 = INT(2)+2
205
                GO TO ( 5990,5990,5101,5102,5103,5104,5105,5106,5107 ), NDX2
206
          5101 CONTINUE
                EMP ONLY
207
208
                IF ( NR .NE. 2 ) GO TO 5025
209
                IVLARY(NDX1,1) = INT(2)
210
                DATA(NDX1,2) = RR(1)
211
                DATA(NDX1,3) = RR(2)
212
                GO TO 5022
          5102 CONTINUE
213
214
                TREE ONLY
215
                IF ( NR .NE. 3 ) GO TO 5025
                IVLARY(NDX1,1) = INT(2)
216
217
                DATA(NDX1,4) = RR(1)
218
                DATA(NDX1,5) = RR(2)
219
                DATA(NDX1+6) = RR(3)
220
                GO TO 5022
221
          5103 CONTINUE
222
               EMP AND TREE
                IF ( NR .NE. 5 ) GO TO 5025
223
               IVLARY(NDX1,1) = INT(2)
224
225
               DATA(NDX1,2) = RR(1)
               DATA(NDX1,3) = RR(2)
226
227
```

DATA(NUX1,4) = RR(3)

```
228
                DATA(NDX1.5) = RR(4)
229
                DATA(NDX1.6) = RR(5)
230
                GO TO 5022
231
          5104 CONTINUE
232
               TREE ONLY
233
                IF( NR .NE. 3 ) GO TO 5025
234
                IVLARY(NDX1,1) = INT(2)
                DATA(NDX1,7) = RR(1)
235
                DATA(NDX1.8) = RR(2)
236
237
                DATA(NDX1,9) = RR(3)
238
                GO TO 5022
239
          5105 CONTINUE
240
                EMP AND BLAST
241
                IF ( NR .NE. 5 ) GO TO 5025
242
                IVLARY(NDX1.1) = INT(2)
243
                DATA(NUX1,2) = RR(1)
244
                DATA(NDX1,3) = RR(2)
245
                DATA(NUX1,7) = RR(3)
246
                DATA(NUX1.8) = RR(4)
247
                DATA(NUX1.9) = RR(5)
248
                GO TO 5022
249
          5106 CONTINUE
250
                TREE AND BLAST
251
                IF ( NR .NE. 6 ) GO TO 5025
252
                IVLARY(NDX1,1) = INT(2)
253
                DATA(NDX1,4) = RR(1)
254
                DATA(NDX1.5) = RR(2)
255
                DATA(NUX1.6) = RR(3)
256
                DATA(NDX1,7) = RR(4)
257
                DATA(NUX1.8) = RR(5)
258
                DATA(NUX1,9) = RR(6)
259
                GO TO 5022
260
          5107 CONTINUE
261
                EMP, TREE, AND BLAST
262
                IF ( NR .NE. 8 ) GO TO 5025
                IVLARY(NDX1,1) = INT(2)
263
264
                DATA(NUX1,2) = RR(1)
                DATA(NDX1.3) = RR(2)
265
266
                DATA(NDX1,4) = RR(3)
267
                DATA(NDX1.5) = RR(4)
268
                DATA(NDX1.6) = RR(5)
269
                DATA(NUX1.7) = RR(6)
270
                DATA(NDX1.8) = RR(7)
271
                DATA(NUX1.9) = RR(8)
272
                GO TO 5022
273
          5990 CONTINUE
274
         C
                PERSONNEL OR ERASE ( -1 )
275
                IVLARY(NDX1,1) = INT(2)
276
                Do 5992 L = 2.9
277
          5992 DATA(NDX1,L) = 0.
278
                GO TO 5022
279
          5500 CONTINUE
280
                IF HERE, SAW $
281
                IF ( NI .EQ. 0 .AND. NR .EQ. 0 ) GO TO 5520
282
                IF ( NI .LT. 1 .OR. NR .NE. 0 ) GO TO 5025
         C
283
                IF HERE, WANT DATA FROM ITEMS
284
                NBACK = 2
```

```
285
                GO TO 7000
286
           5520 CONTINUE
287
                IF HERE, WANT LAST ITEM
288
                NBACK = 2
289
                NI = 1
                INT(1) = NDX1
290
291
                GO TO 7000
292
          6000 CONTINUE
293
                WRITE NEW FILE 4
294
                REWIND 4
                WRITE(4) DATA
295
296
                ENDFILE 4
297
                GO TO 10
298
          7000 CONTINUE
299
                         IX = 1, NI
                DO 7100
300
                I = INT(IX)
301
                IF( IVLARY(I,1) .LT. n ) GO TO 7098
302
                NDD = IVLARY(I:1)+1
303
                GO TO (7990,7001,7002,7003,7004,7005,7006,7007), NDD
304
          7001 CONTINUE
                EMP ONLY
305
306
                WRITE(6,7109) I, IVLARY(I,1), ( DATA(I,L), L=2,3 )
307
          7109 FORMAT( I7, I7, 3X, 15F7.2 )
308
                GO TO 7100
309
          7002 CONTINUE
310
                TREE ONLY
311
                WRITE(6,7109) I, IVLARY(I,1), ( DATA(I,L), L=4,6 )
312
                GO TO 7100
313
          7003 CONTINUE
314
                EMP AND TREE
315
                WRITE(6,7109) I, IVLARY(I,1), ( DATA(I,L), L=2,6 )
316
                GO TO 7100
          7004 CONTINUE
317
318
                BLAST ONLY
319
                WRITE(6,7109) I, IVLARY(I,1), ( DATA(I,L), L=7,9 )
320
                GO TO 7100
321
          7005 CONTINUE
                EMP AND BLAST
322
323
                WRITE(6,7109) I, IVLARY(I,1), ( DATA(I,L), L=2,3 ),
324
               + (DATA(I_1L)_1 L = 7.9)
325
                GO TO 7100
326
          7006 CONTINUE
327
                TREE AND BLAST
                WRITE(6,7109) I, IVLARY(1,1), ( DATA(I,L), L=4,9 )
328
329
                GO TO 7100
330
          7007 CONTINUE
331
                EMP, TREE, AND BLAST
332
                WRITE(6,7109) I, IVLARY(I,1), ( DATA(I,L), L=2,9 )
333
                GO TO 7100
          7990 CONTINUE
334
335
                PERSONNEL
336
                WRITE(6,7999) I, IVLARY(I,1)
337
          7999 FORMAT( 217 )
338
                GO TO 7100
339
          7098 WRITE(6,7899)
          7899 FORMAT( NO DATA FOR ITEM . 16 )
340
341
          7100 CONTINUE
```

342	GO TO	(	90,	5020	) •	NRACK
343	STOP					
344	END					

#### AMUCK\*RCCFILE(1) . MACSET SUBROUTINE MACSET 1 2 C THIS ROUTINE SETS MACHINE DEPENDENT CONSTANTS COMMON/MACHIN/ ISIZE, MSIZE, MNAM ISIZE IS NUMBER OF CHARACTERS PER WORD ISIZE = 6 MSIZE IS MAX WORDS ALLOWED FOR A NUMBER MSIZE = 3 3 C 4 5 C 6 7 C MNAM IS MAX WORDS ALLOWED FOR A NAME 8 9 MNAM = 2 RETURN 10 END 11

```
AMUCK*RCCFILE(1).READ1
                      SUBROUTINE READI(IUN, $, $, $)
THIS ROUTINE READS A CARD, CHECKS FOR $, END, OR FOF, AND CALLS RD1
     1
2
3
                      COMMON/CRD80 / IR(80)
                      DATA IDOLL. IE. N. ID. IB / 1HS. 1HF. 1HN. 1HD. 1H /
      4
                      LOGICAL LDOLL
      5
                      LDOLL = .FALSE .
      6
      7
                     - READ(IUN:9:END=300) IR
      8
                9
                      FORMAT( 80A1 )
                     IF( IR(1).EQ.IE .AND. IR(2).EQ.N .AND. IR(3).FQ.ID .AND. 5 IR(4).EQ.IB .AND. IR(5).EQ.IR ) RETURN3
      9
     10
                      IF ( IR(1) .EQ. IDOLL ) LDOLL = .TRUE.
     11
                      CALL RD1
     12
                      IF (LDOLL) RETURN2
     13
     14
                      RETURN
                300 RETURN4
     15
     16
                      END
```

```
AMUCK*RCCFILE(1).RD1
                         SUBROUTINE RD1
                         THIS ROUTINE READS A NAME, THEN A STRING OF NUMBERS NO. OF INTEGERS PUT IN NI, AND VALUES IN IN
       3
                C
                        REALS IN NR, AND RR
THE NAME GOES IN IWORD. NOTE: DIMENSION OF IWORD MUST BE MNAM - SET IN MACSET COMMON/MACHIN/ ISIZE, MSIZE, MNAM
       5
                         COMMON/ CARD / NAME(2), NR, RR(17), NI, INT(20)
                         COMMON IS(80), IWORK(5)
COMMON/CRD80 / IR(80)
DATA IB, IC, ID, IE, IDOLL / 1H, 1H, 1H, 1He, 1Hs /
     10
                         LOGICAL LEXP, LREAL, LEAD, LONE
NGUIT = MSIZE*ISIZE
     11
     12
                         IF( IR(1) .NE. IDOLL ) GO TO 2
     1.3
     14
                         10 = 2
     15
                         IF( IR(2) \cdot EQ \cdot IC ) IO = 3
                         GO TO 22
     16
                         LEAD = .TRUE.
     17
                         LONE = .FALSE.
     18
                         N2 = ISIZE*MNAM
     19
                         LOOK FUR COMMA
     20
                         NC = 0
     21
                         DO 10 I = 1, 80
      22
      23
                         N1 = I
                         IF( IR(I) .EQ. IC ) GO TO 12
IF( IR(I) .EQ. IB .AND. LEAD ) GO TO 10
      24
      25
                         LEAD = .FALSE.
     26
                         NC = NC+1
      27
                         IF( NC .LE. N2 ) GO TO 8
LONE = .TRUE.
GO TO 20
      28
      24
      30
                         IS(NC) = IR(I)
      31
                  8
                         CONTINUE
                  10
      32
                 c12
                         CONTINUE
                         COMMA FOUND LEFT JUSTIFY NAME, AND BLANK FILL TO RIGHT
      34
      35
                         IF ( N2-NC ) 20,20,15
      36
                  15
                         NC1 = NC+1
                         DO 16 I = NC1 N2
IS(I) = IB
      37
      38
                  16
                  20
9
                         ENCODE (N2,9, NAME) ( IS(I), I=1,N2 )
      40
                         FORMAT( 80A1 )
                         IF (LONE) GO TO 7744
      41
                          I0 = N1+1
      42
      43
                          NL = 0
                  22
                         NC = 0
      44
                         NI = 0
      45
                         NR = 0
      46
                         LEXP = .FALSE.
LREAL = .FALSE.
      47
      48
                         LEAD = .TRUE.
DO 100 I = 10, 80
      49
      50
                         IF( IR(I) .EQ. IB .OR. IR(I) .EQ. IC ) GO TO 50
IF( IR(I) .EQ. ID ) LREAL = .TRUE.
IF( IR(I) .EQ. IE ) LEXP = .TRUE.
IF( LEAD ) NO = I
      51
      52
      53
                          LEAD = .FALSE.
      55
                          NC = NC+1
```

```
57
                GO TO 100
 58
          50
                CONTINUE
 59
         C
                A BLANK/COMMA WAS READ. IF LEADING, IGNORE
 60
                IF ( LEAD ) GO TO 98
                NOT LEADING. IT ENDS THE CURRENT NUMBER
 61
                NOW WANT TO RIGHT JUSTIFY CHARACTERS IN MSIZE WORDS
 62
                NWD = (NC-1)/ISIZE + 1
 63
                IF ( NWD .GT. MSIZE ) GO TO 7734
 64
                N2 = MŠIZE*ISIZE-NC
 65
                IF( N2 .GT. 0 ) GO TO 58
 66
 67
                N2 = 0
                GO TO 65
 68
                00 60 J = 1. N2
IS(J) = IB
 69
          58
 70
          60
 71
                IF ( NC .EQ. 0 ) GO TO 72
          65
 72
                N1 = N2+1
 73
                N2 = N2+NC
 74
                IX = 0
 75
                DO 70 J = N1, N2
                IS(J) = IR(NO+IX)
 76
 77
                IX = IX+1
 78
          70
                CONTINUE
                ENCODE (N2,9, IWORK) ( IS(J), J=1, N2 )
 79
          72
 80
                THAT SQUNCHED THE NUMBER INTO COMPUTER WORDS. NOW READ IT
 81
                IF ( LREAL ) GO TO 75
 82
         C
                IT'S AN INTEGER
 83
                NI = NI+1
                DECODE (N2,709, IWORK) INT(NI)
 84
 85
          709
                FORMAT( I18 )
         C
 86
                NOTE. FIELD LENGTH IN ABOVE FORMAT = MSIZE*ISIZE
 87
                GO TO 95
 88
                NR = NR+1
          75
         C
                IT'S A REAL.
 89
                              SEE IF IT'S AN EXPONENTIAL
 90
                IF ( LEXP ) GO TO 78
 91
                DECODE (N2,759, IWORK)
                                       RR(NR)
 92
          759
                FORMAT( F18.0 )
 93
                GO TO 95
 94
                DECODE (N2, 789, IWORK)
          78
                                       RR (NR)
 95
          789
                FORMAT( E18.0 )
 96
          95
                CONTINUE
 97
                WE HAVE DECODED A NUMBER. NOW CLEAR OUT FOR NEXT WORD
 98
                NL = 0
 99
                NC = 0
100
                LEXP = .FALSE.
                LREAL = .FALSE .
101
102
                LEAD = .TRUE .
103
                GO TO 100
104
          98
                CONTINUE
105
         C
                MSIZE*ISIZE LEADING BLANKS/COMMAS INDICATES NO MORE DATA
106
                NL = NL+1
107
                IF ( NL .GE. NOUIT ) GO TO 5000
108
          100
                CONTINUE
109
          5000 CONTINUE
110
                RETURN
111
          7734 CONTINUE
112
         C
                ERROR NUMBER TOO LONG
113
                WRITE (6,7799)
```

```
114
115
116
             STOP
117
        7744 CONTINUE
118
       CCC
119
             DETECTED MORE THAN ONE NAME . S WORTH OF CHARACTERS WITHOUT A COMMA
             AFTER THE LEADING BLANKS ( IF ANY ). ASSUME THAT THIS IS A ONE
120
             WORD CARD
121
122
             NR = 0
123
             NI = 0
             RETURN
124
125
             END
```

```
AMUCK*RCCFILE(1) . READO
                   SUBROUTINE READO (IUN, 5, 5, 5)
     1
     2
                   THIS ROUTINE READS A CARD OF NUMBERS
            C
     3
            C
                   NO. OF INTEGERS PUT IN NI, AND VALUES IN INT
     4
            C .
                   REALS IN NR. AND RR
                   RETURN1 = $ ( CONTINUATION CARD ), RETURN2 = FND CARD
            C
     5
            C
                   RETURN3 = DEOF , RETURN4 = NON-NUMERALICAL CHARACTER
     6
                   COMMON/MACHIN/ ISIZE, MSIZE, MNAM
     7
                   COMMON/ CARD / NAME(2), NR, RR(17), NI, INT(20)
     8
     9
                   COMMON IS(80), IWORK(5)
                   COMMON/CRD80 / IR(80)
    10
                   DATA IDOLL, IEND /1H$,1HE/
    11
                   DIMENSION IOK (16)
    12
    13
                   DATA IOK / 1H0, 1H1, 1H2, 1H3, 1H4, 1H5, 1H6, 1H7, 1H8, 1H9,
    14
                  5 1H , 1H,, 1H,, 1HE, 1H+, 1H-/
    15
                   LOGICAL LEXP, LREAL, I EAD, LDOLL
                   NQUIT = MSIZE * ISIZE
    16
    17
                   I1 = 1
                   LDOLL = .FALSE .
    18
    19
                   READ (IUN, 9, END=6000) IR
    20
                   IF ( IR(1) .NE. IDOLL ) GO TO 2
                   LDOLL = .TRUE.
    21
    22
                   I1 = 2
                   23
    24
                   IF ( IR(1) .EQ. IEND ) RETURNS
              2
    25
                   FORMAT (80A1)
              9
    26
                   NL = 0
    27
                   NC = 0
                   NI = 0
    28
    29
                   NR = 0
    30
                   LEXP = .FALSE.
    31
                   LREAL = .FALSE .
                   LEAD = .TRUE .
    32
    33
                   DO 100 I = I^1, 80
                   DO 10 J = 1, 16
    34
    35
                   IF ( IR (I) .EQ. IOK (J) ) GO TO 15
              10
                   IF HERE, IT'S A NON-NUMERICAL CHARACTER. STOP
    36
                   STOP
    37
                   CONTINUE
    38
              15
    39
                   IF( IR(I) \bulletEQ \bullet IOK(11) \bulletOR \bullet IR(I) \bulletEQ \bullet IOK(12) ) GO TO 50
    40
                   IF ( IR(I) .EQ. IOK(13) ) LREAL = .TRUE.
    41
                   IF( IR(I) \cdot EQ \cdot IOK(14) ) LEXP = .TRUE.
                   IF ( LEAD ) NO = I
    42
    43
                   LEAD = .FALSE.
    44
                   NC = NC+1
    45
                   GO TO 100
    46
              50
                   CONTINUE
             C
                   A BLANK/COMMA WAS READ. IF LEADING, IGNORE
    47
                   IF ( LEAD ) GO TO 98
    48
    49
             C
                   NOT LEADING. IT ENDS THE CURRENT NUMBER
                   NOW WANT TO RIGHT JUSTIFY CHARACTERS IN MSIZE WORDS
    50
             C
                   NWD = (NC-1)/ISIZE + 1
    51
    52
                   IF ( NWD .GT. MSIZE )
                                         GO TO 7734
                   N2 = MSIZE*ISIZE+NC
    53
    54
                   IF( N2 .GT. 0 ) GO TO 58
    55
                   N2 = 0
                   GO TO 65
    56
```

```
57
                D0 60 J = 1, N2
IS(J) = IOK(11)
          58
 58
          60
 59
          65
                IF ( NC .EQ. 0 ) GO TO 72
 60
                N1 = N2+1
 61
                N2 = N2+NC
                IX = 0
 62
                DO 70 J = N1 \cdot N2
IS(J) = IR( N0+IX )
 63
 64
 65
                IX = IX+1
          70
 66
                CONTINUE
 67
                ENCODE (N2,9, IWORK) ( 15(1), J=1, N2 )
          72
 68
         С
                THAT SOUNCHED THE NUMBER INTO COMPUTER WORDS. NOW READ IT
 69
                IF ( LREAL ) GO TO 75
 70
         C
                IT'S AN INTEGER
 71
                NI = NI+1
 72
                DECODE(N2,709, IWORK) INT(NI)
 73
          709
                FORMAT( I18 )
 74
         С
                NOTE. FIELD LENGTH IN ABOVE FORMAT = MSIZE*ISIZE
                GO TO 95
 75
         75
C
 76
                NR = NR+1
                IT'S A REAL. SEE IF IT'S AN EXPONENTIAL
 77
 78
                IF ( LEXP ) GO TO 78
 79
                DECODE (N2,759, IWORK)
                                        RR (NR)
 80
          759
                FORMAT( F18.0 )
 81
                GO TO 95
 82
                DECODE (N2,789, IWORK)
          78
                                        RR(NR)
 83
          789
                FORMAT( E18.0 )
 84
          95
                CONTINUE
 85
         C
                WE HAVE DECODED A NUMBER. NOW CLEAR OUT FOR NEXT WORD
 86
                NL = 0
                NC = 0
 87
 88
                LEXP = .FALSE.
 89
                LREAL = .FALSE+
 90
                LEAD = .TRUE .
 91
                GO TO 100
 92
          98
                CONTINUE
 93
         C
                MSIZE*ISIZE LEADING BLANKS/COMMAS INDICATES NO MORE DATA
 94
                NL = NL+1
                IF ( NL .GE. NQUIT ) GO TO 5000
 95
96
          100 CONTINUE
          5000 CONTINUE
 97
 98
                IF (LDOLL) RETURN2
 99
                RETURN
100
          6000 RETURN4
101
          7734 CONTINUE
102
                ERROR NUMBER TOO LONG
103
                WRITE (6,7799)
104
          7799 FORMAT ( NUMBER TOO LONG ON THIS CARD )
105
                WRITE(0,7789) IR
106
          7789 FORMAT( 1X, 80A1 )
107
                STOP
108
                END
```

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